



City of Phoenix
Design and Construction Management
Materials Lab
2026 Approved Slurry Seal and Micro-Surfacing Contractors

The following contractors have been approved by the City of Phoenix Materials Lab for use on all City of Phoenix projects:

Contractor Name	Contact Number	Material	Approved Designs			
			Type I	Type II	Type III	RAP(Type II)
Sunland Asphalt	602-726-1367	Slurry Seal		X	X	
		Micro-Surfacing		X	X	
American Asphalt	602-256-7376	Slurry Seal		X	X	
		Micro-Surfacing		X	X	
Southwest Slurry Seal, Inc.	623-582-1919	Slurry Seal		X	X	
		Micro-Surfacing		X	X	
Swaine Asphalt Corporation	602-371-3410	Slurry Seal		X		
		Micro-Surfacing		X	X	
Talis Construction Corporation	480-557-6100	Slurry Seal		X	X	X
		Micro-Surfacing		X	X	X
ViaSun Corporation	480-268-9669	Slurry Seal		X	X	X
		Micro-Surfacing		X	X	X
VSS International	480-940-9690	Slurry Seal		X		
		Micro-Surfacing		X		
MR Tanner	480-633-8500	Slurry Seal		X	X	
		Micro-Surfacing		X	X	
Cactus Asphalt	623-907-2800	Slurry Seal		X		
		Micro-Surfacing		X	X	
ALK Asphalt	602-218-4997	Slurry Seal		X	X	
		Micro-Surfacing		X	X	
Roadrunner Asphalt	480-220-3505	Slurry Seal		X	X	
		Micro-Surfacing		X	X	
Primavera	602-368-4606	Slurry Seal		X	X	X
		Micro-Surfacing		X	X	X
Black River Asphalt	623-306-7231	Slurry Seal				
		Micro-Surfacing		X	X	
Performance Paving	480-816-5305	Slurry Seal		X	X	
		Micro-Surfacing		X	X	

A Slurry Seal or Micro-Surfacing Job Mix Formula (JMF) is approved for one (1) calendar year after the design date. All JMFs shall be reviewed by the City of Phoenix Materials Lab prior to placement. A copy of all current and approved JMFs is maintained by the City of Phoenix Materials Lab and available upon request.

The contractor shall have the following documentation available on the placement machine at all times:

1. Current Calibration Records (Maximum 1 year)
2. Emulsion - Certificate of Compliance
3. Current Aggregate Ticket
4. Mineral Filler - Source Documentation (Receipt or Bill of Lading)
5. Additives - Source Documentation (Receipt or Bill of Lading)